

Defining signature of waves!

INTERFERENCE & DIFFRACTION OF WAVES + 3 BASIC TENETS OF QUANTUM MECHANICS

- What does interference mean? (Sections 17.1 & 17.5)
 - Constructive and Destructive interference
 - Both Transverse and Longitudinal Waves interfere
- Standing Waves & the *1st basic tenet of QM: Energy Quantization*
 - Standing Waves created by 2 traveling waves in opposite direction; Nodes and Antinodes (Sections 17.2, 17.3, Figs. 17.5, 17.6, 17.9)
 - The energy-levels of an atom are quantized (Bohr model) because the electron is a wave! (classnotes)
- Beats & the *2nd basic tenet of QM: Wave-Particle Duality*
 - Waves can behave like Particles
 - Consider Beats (Demo with tuning forks) (Section 17.8).
 - Many sinusoidal waves added together yield a wavepacket.
 - Time-duration of wavepacket and frequency bandwidth of the source are related.
 - Spatial extent of wavepacket – deBroglie wavelength (Section 38.4 and 39.5)
 - Can the deBroglie wavelength of an electron, or of an atom, equal the optical wavelength?
 - Particles can behave like Waves
 - Consider the two-slit interference experiment (Remember the “Fabric of Cosmos” video?)
 - Electrons interfere! Demo: Davisson-Germer expt
 - Atoms interfere! New state of Matter – Bose-Einstein condensate (1997, 2001 Physics Nobels)
- Diffraction and the *3rd basic tenet of QM: Heisenberg Uncertainty Principle* (Sec. 39.6)
 - Waves diffract, i.e., bend around obstacles

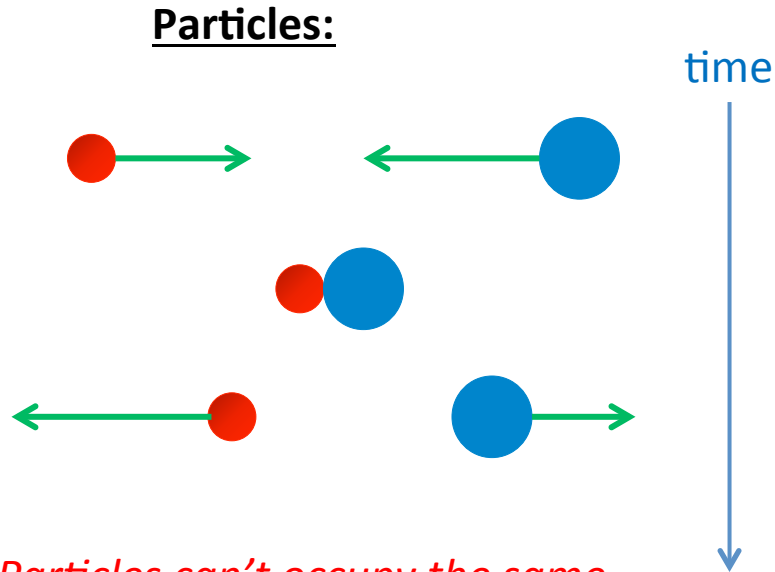
Defining signature of waves!

INTERFERENCE & DIFFRACTION OF WAVES + 3 BASIC TENETS OF QUANTUM MECHANICS

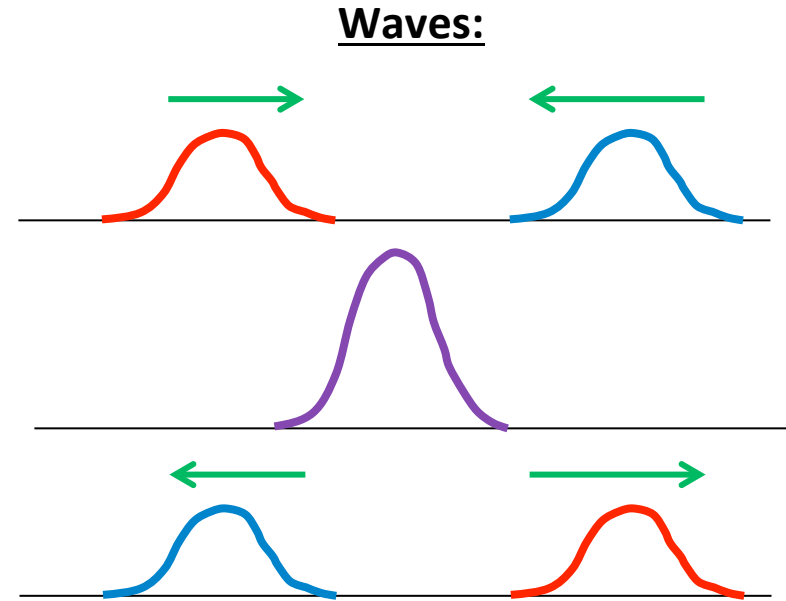
- What does interference mean? (Sections 17.1 & 17.5)
 - Constructive and Destructive interference
 - Both Transverse and Longitudinal Waves interfere
- Standing Waves & the 1st basic tenet of QM: Energy Quantization
 - Standing Waves created by 2 traveling waves in opposite direction; Nodes and Antinodes (Sections 17.2, 17.3, Figs. 17.5, 17.6, 17.9)
 - The energy-levels of an atom are quantized (Bohr model) because the electron is a wave! (classnotes)
- Beats & the 2nd basic tenet of QM: Wave-Particle Duality
 - Waves can behave like Particles
 - Consider Beats (Demo with tuning forks) (Section 17.8).
 - Many sinusoidal waves added together yield a wavepacket.
 - Time-duration of wavepacket and frequency bandwidth of the source are related.
 - Spatial extent of wavepacket – deBroglie wavelength (Section 38.4 and 39.5)
 - Can the deBroglie wavelength of an electron, or of an atom, equal the optical wavelength?
 - Particles can behave like Waves
 - Consider the two-slit interference experiment (Remember the “Fabric of Cosmos” video?)
 - Electrons interfere! Demo: Davisson-Germer expt
 - Atoms interfere! New state of Matter – Bose-Einstein condensate (1997, 2001 Physics Nobels)
- Diffraction and the 3rd basic tenet of QM: Heisenberg Uncertainty Principle (Sec. 39.6)
 - Waves diffract, i.e., bend around obstacles

Sec. 17.1: The Superposition of Waves

Perhaps the most important difference between particle behavior and wave behavior is what happens during collisions:



Particles can't occupy the same space; so they bounce off each other

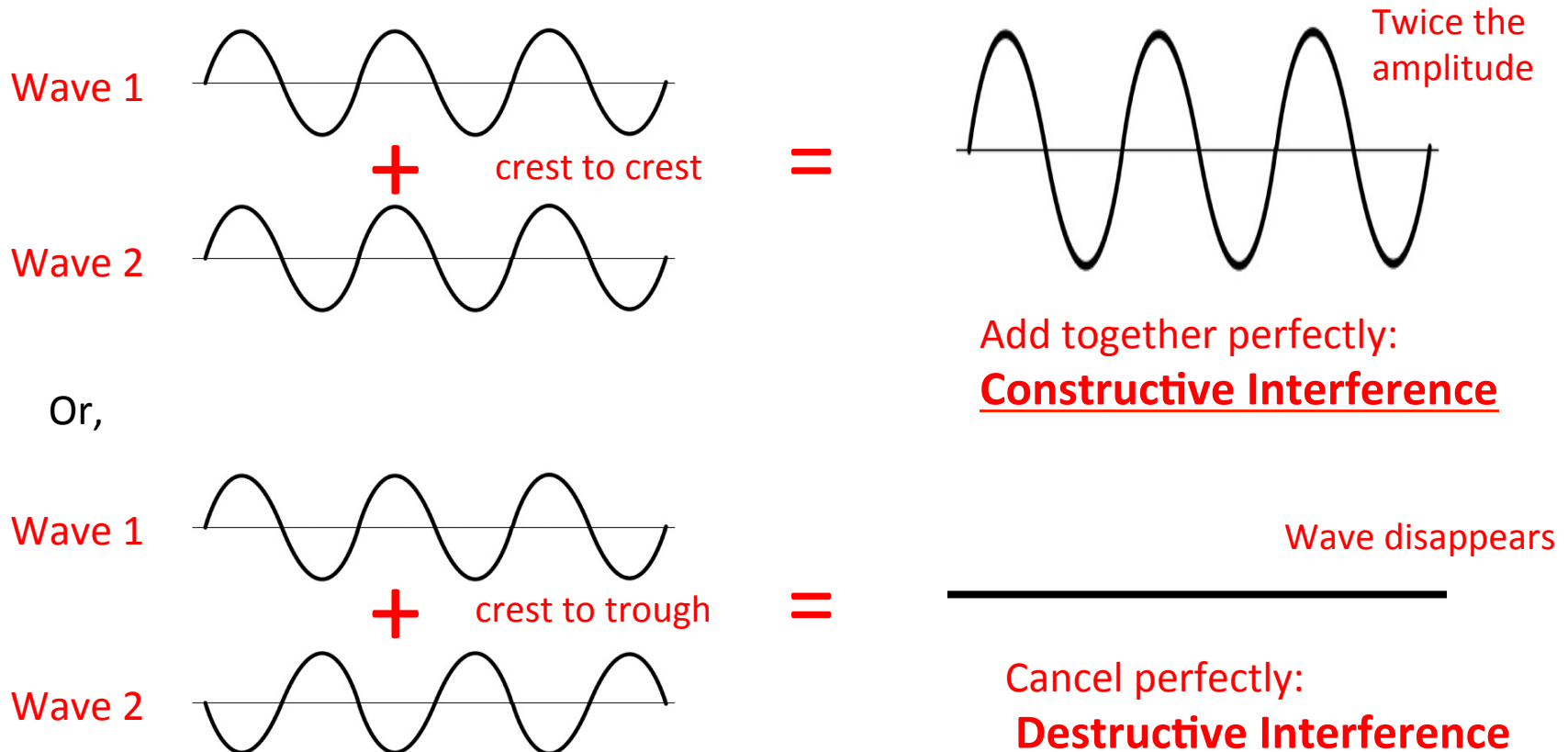


Waves overlap and pass right through each other.

Principle of superposition When two or more waves are *simultaneously* present at a single point in space, the displacement of the medium at that point is the sum of the displacements due to each individual wave.

Sec. 17.5: 1D Wave Interference in Space w/ Sinusoidal waves

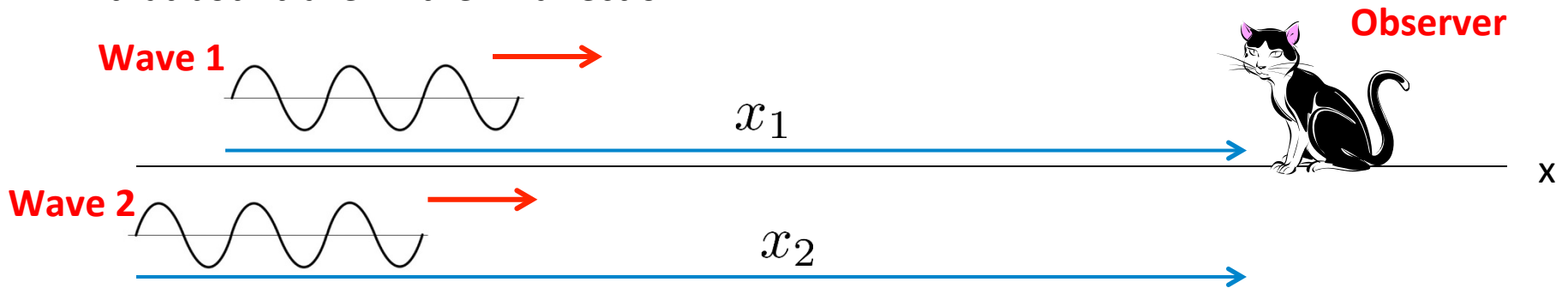
We've seen that when two waves add together (superpose), there is a possibility of:



In general, when two waves add together, you don't get anything interesting, **but these two conditions are worth a closer look.**

Sec. 17.5: 1D Wave Interference in Space w/ Sinusoidal waves

Consider two waves with the same amplitude, frequency, and wavelength that both travel in the +x direction.



At the location of the cat:

$$\text{wave 1: } D_1(x_1, t) = a \sin(kx_1 - \omega t + \phi_{10}) = a \sin \phi_1$$

$$\text{wave 2: } D_2(x_2, t) = a \sin(kx_2 - \omega t + \phi_{20}) = a \sin \phi_2$$

The cat observes the combined wave, and the way the waves combine at his location is totally determined by the **phase difference**.

$$\Delta\phi = \phi_2 - \phi_1$$

Perfect Constructive Interference for: $\Delta\phi = 0, 2\pi, 4\pi, \dots = m \cdot (2\pi)$

Perfect Destructive Interference for: $\Delta\phi = \pi, 3\pi, 5\pi, \dots = (m + \frac{1}{2}) \cdot (2\pi)$

Sec. 17.5: 1D Wave Interference in Space w/ Sinusoidal waves

Now, from the expressions for the two waves detected by the cat:

$$\begin{aligned}\Delta\phi &= (kx_2 - \omega t + \phi_{20}) - (kx_1 - \omega t + \phi_{10}) \\ &= k(x_2 - x_1) + (\phi_{20} - \phi_{10}) \\ &= \frac{2\pi}{\lambda}\Delta x + \Delta\phi_0\end{aligned}$$

So, the two waves can have a phase difference for two reasons: a **path difference**; and an **initial (inherent) phase difference**.

So, we have the two **Interference Conditions**:

Maximum Constructive Interference: $\Delta\phi = \frac{2\pi}{\lambda}\Delta x + \Delta\phi_0 = m \cdot 2\pi \text{ rad}$

Perfect Destructive Interference: $\Delta\phi = \frac{2\pi}{\lambda}\Delta x + \Delta\phi_0 = (m + \frac{1}{2}) \cdot 2\pi \text{ rad}$

where for both: $m = 0, 1, 2, 3, \dots$

Note: for two sources **initially in phase**, these conditions say that there's **constructive interference when the path difference is an integral number of wavelengths**, and **destructive interference when the path difference is a half integral number of wavelengths**.

CHAPTER17_LECTURE17.1

Here's a practical example (noise reducing headphones) using this principle.

Whiteboard Problem 1

Two loudspeakers in a 20°C room emit 686 Hz sound waves along the x -axis.

- a. If the speakers are in phase, what is the smallest distance between the speakers for which the interference of the sound waves is perfectly destructive?
- b. If the speakers are out of phase, what is the smallest distance between the speakers for which the interference of the sound waves is maximum constructive?

Note: “In Phase” $\Rightarrow \Delta\phi_0 = 0$

“Out of Phase” $\Rightarrow \Delta\phi_0 = \pi$

Whiteboard Problem 1

Two loudspeakers in a 20°C room emit 686 Hz sound waves along the x-axis.

$$v = f\lambda \Rightarrow \lambda = \frac{343}{686} = 0.5\text{m}$$

- a. If the speakers are in phase, what is the smallest distance between the speakers for which the interference of the sound waves is perfectly destructive?
- b. If the speakers are out of phase, what is the smallest distance between the speakers for which the interference of the sound waves is maximum constructive?

$$\Delta\phi = \frac{2\pi}{\lambda} \Delta x + \Delta\phi_0$$

Note: "In Phase" $\Rightarrow \Delta\phi_0 = 0$

"Out of Phase" $\Rightarrow \Delta\phi_0 = \pi$

a) $\Delta\phi_0 = 0$; $\Delta\phi = \pi, 3\pi, \dots$

$$\pi, 3\pi, \dots = \frac{2\pi}{0.5} \Delta x + 0 \Rightarrow \Delta x = 0.25\text{m}$$

b) $\Delta\phi_0 = \pi$; $\Delta\phi = 0, 2\pi, 4\pi, \dots = \frac{2\pi}{0.5} \Delta x + \pi$

Can do either $0 = \frac{2\pi}{0.5} \Delta x + \pi \Rightarrow \Delta x = -0.25\text{m}$

or $2\pi = \frac{2\pi}{0.5} \Delta x + \pi \Rightarrow \Delta x = 0.25\text{m}$

Whiteboard Problem 2

Two loudspeakers emit sound waves along the x -axis. A listener in front of both speakers hears a maximum sound intensity when speaker 2 is at the origin and speaker 1 is at $x = 0.50$ m. If speaker 1 is slowly moved forward, the sound intensity decreases and then increases, reaching another maximum when speaker 1 is at $x = 0.90$ m.

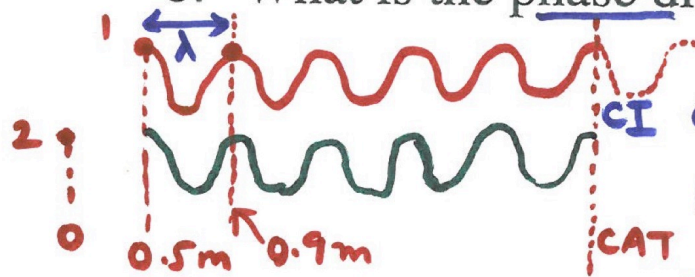
- What is the frequency of the sound? Assume $v_{\text{sound}} = 340$ m/s.
- What is the phase difference between the speakers?

Whiteboard Problem 2

Two loudspeakers emit sound waves along the x -axis. A listener in front of both speakers hears a maximum sound intensity when speaker 2 is at the origin and speaker 1 is at $x = 0.50$ m. If speaker 1 is slowly moved forward, the sound intensity decreases and then increases, reaching another maximum when speaker 1 is at $x = 0.90$ m.

a. What is the frequency of the sound? Assume $v_{\text{sound}} = \underline{340}$ m/s.

b. What is the phase difference between the speakers?



CI when $\Delta x = 0.5\text{m}$ AND when $\Delta x = 0.9\text{m}$

a) $\lambda = 0.4\text{m} \Rightarrow f = \frac{v}{\lambda} = \frac{340}{0.4} = 850\text{Hz}$

b) $\Delta\phi = 2\pi\Delta x + \Delta\phi_0$

$\rightarrow \Delta x = 0.5\text{m}$; SP2 @ 0.5m

$0, 2\pi, \dots = \frac{2\pi}{0.4}(0.5) + \Delta\phi_0$

$\Rightarrow \Delta\phi_0 = -2.5\pi$

SAME!
GOOD!!

$= -2\pi - 0.5\pi$

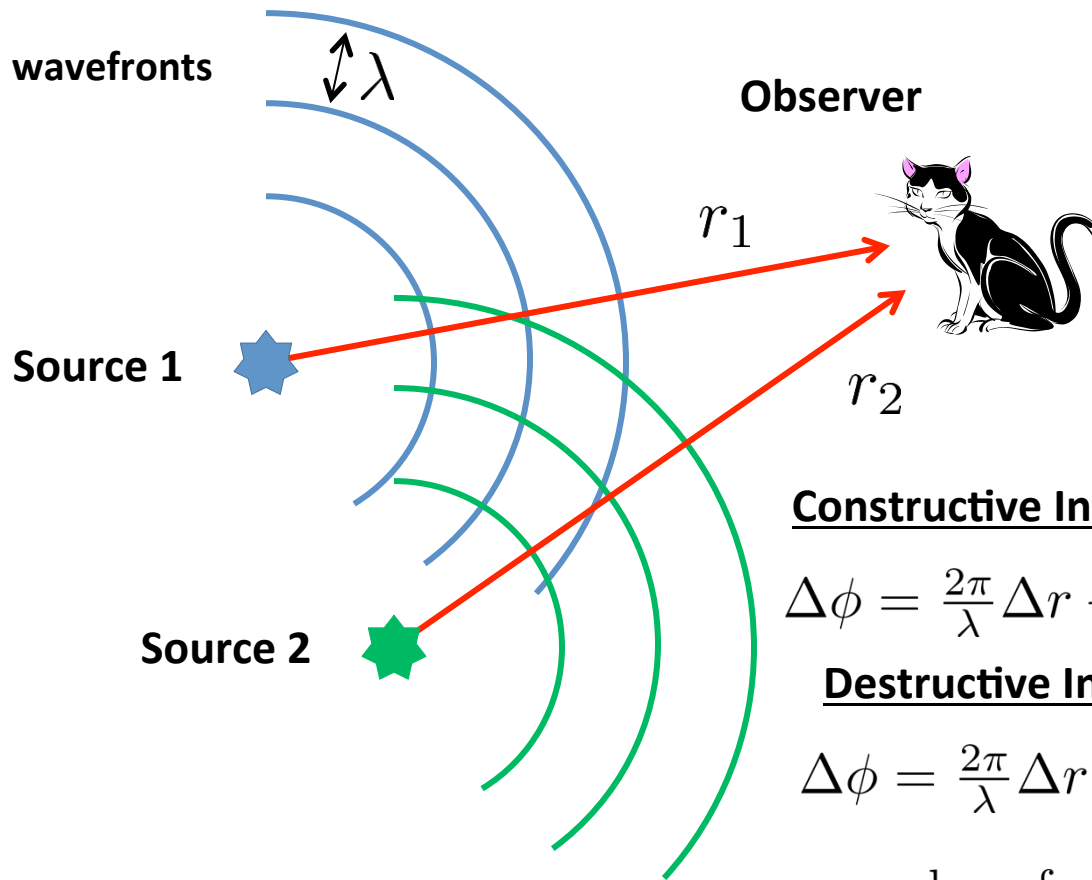
OR... COULD USE
 $\rightarrow \Delta x = 0.9\text{m}$; SP2 @ 0.9m

$0, 2\pi, \dots = 2\pi(0.9) + \Delta\phi_0$

$\Rightarrow \Delta\phi_0 = 2\pi - 2.5\pi = -0.5\pi$

Sec. 17.7 Interference in Space in 2D and 3D

As we did for 1D, consider two waves of the same amplitude and frequency in 2D:



Again, the cat observes the combined wave and, the way the waves combine depends on their phase. The phase difference depends on the path difference and the initial phase.

Constructive Interference:

$$\Delta\phi = \frac{2\pi}{\lambda} \Delta r + \Delta\phi_0 = m \cdot 2\pi \text{ rad}$$

Destructive Interference:

$$\Delta\phi = \frac{2\pi}{\lambda} \Delta r + \Delta\phi_0 = \left(m + \frac{1}{2}\right) \cdot 2\pi \text{ rad}$$

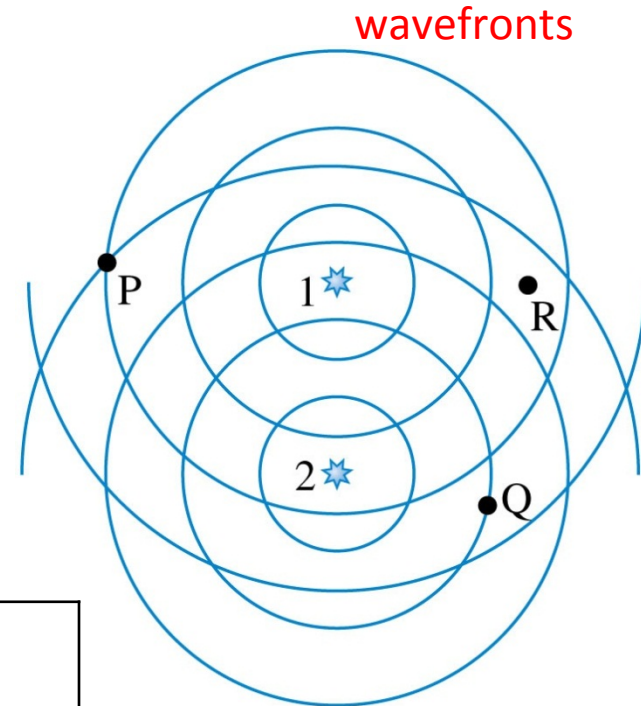
where for both: $m = 0, 1, 2, 3, \dots$

Note: these are the same conditions that we had for 1D, but x is replaced with r .
The big difference here is in the geometry.

Sec. 17.7 Whiteboard Problem 3

FIGURE shows the circular wave fronts emitted by two wave sources.

- Are these sources in phase or out of phase? Explain.
- Make a table with rows labeled P, Q, and R and columns labeled r_1 , r_2 , Δr , and C/D. Fill in the table for points P, Q, and R, giving the distances as multiples of λ and indicating, with a C or a D, whether the interference at that point is constructive or destructive.



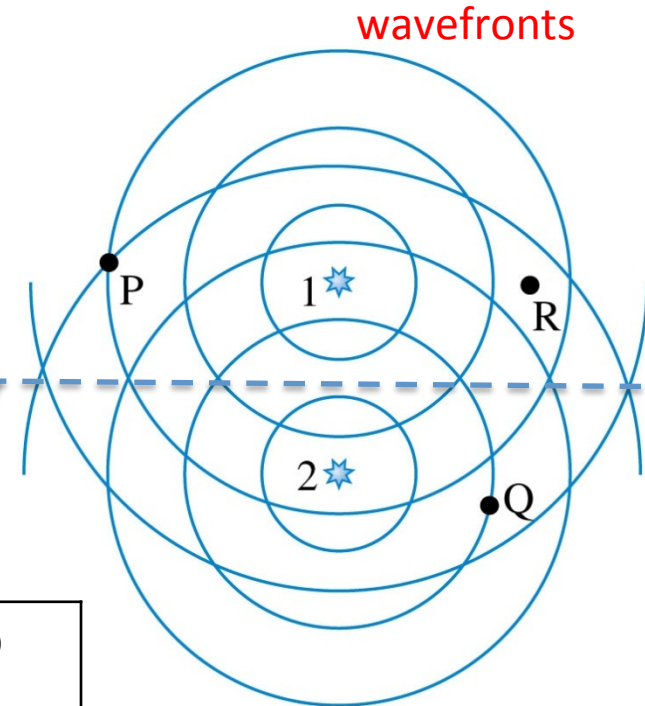
	r_1	r_2	Δr	C/D
P				
Q				
R				

Sec. 17.7 Whiteboard Problem 3

FIGURE shows the circular wave fronts emitted by two wave sources.

- Are these sources **in phase** or out of phase? Explain.
- Make a table with rows labeled P, Q, and R and columns labeled r_1 , r_2 , Δr , and C/D. Fill in the table for points P, Q, and R, giving the distances as multiples of λ and indicating, with a C or a D, whether the interference at that point is constructive or destructive.

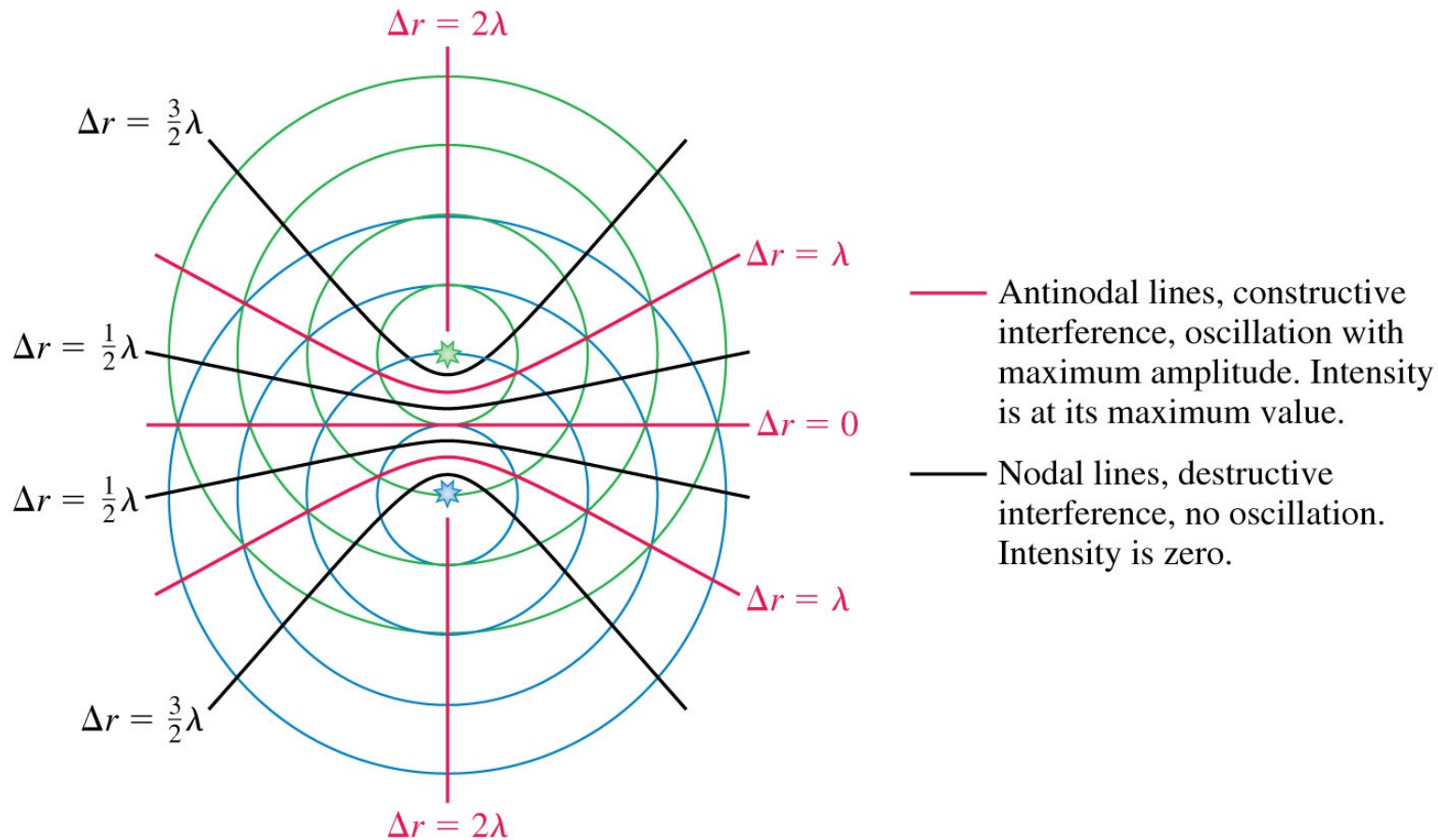
$\Delta r = 0$ along this line
The fact that constructive interference is seen along this line indicates the 2 sources are in phase.



	r_1	r_2	Δr	C / D
P	3λ	4λ	λ	C
Q	3.5λ	2λ	1.5λ	D
R	2.5λ	3.5λ	λ	C

Sec. 17.7: 2D Interference Patterns in Space

If you extend WB Problem 3 over the entire 2D plane, you get patterns of interference. Shown below are interference patterns for **Two In-Phase Sources**:



— antinodes
— nodes

Remember, these are waves, so [they're moving!](#)

Defining signature of waves!

INTERFERENCE & DIFFRACTION OF WAVES + 3 BASIC TENETS OF QUANTUM MECHANICS

- What does interference mean? (Sections 17.1 & 17.5)
 - Constructive and Destructive interference
 - Both Transverse and Longitudinal Waves interfere
- **Standing Waves** & the *1st basic tenet of QM: Energy Quantization*
 - Standing Waves created by 2 traveling waves in opposite direction; Nodes and Antinodes (Sections 17.2, 17.3, Figs. 17.5, 17.6, 17.9)
 - The energy-levels of an atom are quantized (Bohr model) because the electron is a wave! (classnotes)
- **Beats** & the *2nd basic tenet of QM: Wave-Particle Duality*
 - **Waves can behave like Particles**
 - Consider Beats (Demo with tuning forks) (Section 17.8).
 - Many sinusoidal waves added together yield a wavepacket.
 - Time-duration of wavepacket and frequency bandwidth of the source are related.
 - Spatial extent of wavepacket – deBroglie wavelength (Section 38.4 and 39.5)
 - Can the deBroglie wavelength of an electron, or of an atom, equal the optical wavelength?
 - **Particles can behave like Waves**
 - Consider the two-slit interference experiment (Remember the “Fabric of Cosmos” video?)
 - Electrons interfere! Demo: Davisson-Germer expt
 - Atoms interfere! New state of Matter – Bose-Einstein condensate (1997, 2001 Physics Nobels)
- **Diffraction** and the *3rd basic tenet of QM: Heisenberg Uncertainty Principle* (Sec. 39.6)
 - **Waves diffract, i.e., bend around obstacles**